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Result # 1   Relevance:
Efficient Process Scheduling in the Workstations in the Cooperative Cl
Processing
1992-03-01   IPCOM000107638D   English
In the cooperative processing and client server architecture applications, a work station
requests the completion of a transaction (or a request) from the host ("server").

Result # 2   Relevance:
Tunable Client-Server Application Support
1999-12-01   IPCOM000014636D   English
Disclosed is a method for decreasing the average start-up time for the client side of a c
application. This method is useful in cases where there is a significant start-up time ass
the server portion of a client-server application. The operating ...

Result # 3   Relevance:
MVS Multiclient Server
1995-10-01   IPCOM000116626D   English
Disclosed is a multiclient MVS/ESA* server solution which relieves resource utilization p
caused by remote client connections. The multiclient server implementation lifts the cor
MVS address space started for every unique connection from a remote client ...

Result # 4   Relevance:
SMART POLL ALGORITHM
1997-03-01   IPCOM000008003D   English
The implementation of client-server based sys- tems in computer and communications i
introduces many interesting and challenging prob- lems. In client-server based systems
on the server site may change very frequently. This poses a problem of maintaining ...

Result # 5   Relevance:
Dynamic Starting of Prestart Jobs
1989-12-01   IPCOM000037282D   English
A mechanism added to an operating system dynamically starts more prestart jobs unde
a user. Prestart jobs are common in operating systems and typically are designed such
handles many requests for work and are started before the requests for work ...

Result # 6   Relevance:
Early Termination of Multicast Queries
1991-12-01   IPCOM000122683D   English
Disclosed is a performance improvement in client-server distributed computing that ena
terminate queries early, without requiring all servers to reply. In this model, a single cli
query to a group of servers and awaits their replies. Many ...

Result # 7   Relevance:
A method to predict accurate waiting time in call-center application
2002-10-10   IPCOM000015855D   English
In case of call center service, it is important to know when the next call will be acceptal
accepting time is estimated from remained time to process current receiving jobs and w
Processing time of not-started job can be calculated simply from profile of ...

Result # 8   Relevance: ◇
Providing Distributed Computing Environment Servers on Client Dema
1995-03-01   IPCOM000115086D   English
One major problem in client server schemes is that of provision of servers on demand.
situation encountered with client/server middleware, such as the Open Software Found:
Distributed Computing Environment (DCE), is that a server must be running before a ...

Result # 9   Relevance: ◇
Fair Assignment of Time-Limited Resources
1994-02-01   IPCOM000111363D   English
Described is a process for providing fair allocation of time-limited resources. When a cli
time with the resource is up and no other clients are requesting the resource, the resou
taken back, but a log is kept of how long this resource has been held ...

Result # 10   Relevance: ◇
Client Based Load Balancing Algorithm for Multi-server Environments
Distributing Mostly Read Fileset Operations over the Servers
1993-08-01   IPCOM000105506D   English
Disclosed is an approach to load balancing in a multi-server environment by distinguish
read-only and read-write files, and distributing only the operations to read-only files ov:
The method is client-based and takes into account the server load. ...

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Search query: Determining the number of servers needed to achieve a predefined
                response time.
Published 5-20-2003 (Original publication date)
  Before:

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